**Duane Nichols**

GRAPHIC DESIGNER / ILLUSTRATOR

# EXPERIENCE

**Self-Employed** | St Paul, MN

*Freelance Artist* OCT 2018 - PRESENT

Co-writing, art, marketing, and business management for creator-owned graphic novel for self-publishing.

World-building, character design, art direction.

Layout, pencils, inks, and colors to create finished sequential art. Managing social media marketing to grow followers for product loyalty.

**Fantasy Flight Games |** Roseville, MN

*Graphic Designer* MAR 2015 - OCT 2018

Graphic design and layout for tabletop games, boards, cards, tokens, and accessories. Multi-page layout and design for game manuals.

Maintain brand and intellectual property style across components. Add to and create fill-in illustrations.

Projects include: “Star Wars: X-Wing,” “Android: Mainframe,” “Android: Netrunner,” “Realms of Terrinoth,” “Legacy of Dragonholt,” “Dark Heresy,” “Descent,” “The Investigators of Arkham Horror,” “The World of Android,” and

“Storyline: Fairy Tales.”

742 Maryland Ave. E. St. Paul, MN 55106

612-874-9602

[duane@duanenicholsart.com](mailto:duane@duanenicholsart.com) [www.duanenicholsart.com](http://www.duanenicholsart.com/) linkedin.com/in/duane-nichols-art

**PROFESSIONAL SKILLS**

**Satco Supply / Republic Drill |** New Brighton, MN

*Graphic Designer* MAY 2008 - MAR 2015

Layout, design, and content management of 300+ pg biennial catalog. Rebrand, maintain brand integrity of corporate subsidiaries:

Satco Supply and Tools 4 Schools. Website maintenance, redesign. Design, layout and prepress for mailers and advertisements.

Spot and cover illustrations.

**Contract Graphic Design |** Twin Cities, MN *Graphic Designer |* **Fantasy Flight Games** FEB 2014 - AUG 2014 Multi-page layout, editing and adding to illustrations.

Projects: “Star Wars: Far Horizons, a Sourcebook for Colonists,”

Adobe Cloud Suite

After Effects

Google Suite

Microsoft Suite

Powerpoint

Draftsman

Storyboards / Layouts

Prepress/Print

Photography Editing

UX / UI Design

“Star Wars: Lords of Nal Hutta,” and “Star Wars: Fly Casual, a Sourcebook for Smugglers” RPG strategy guides.



# EDUCATION

**MCAD |** Minneapolis, MN

*Bachelor’s Degree of Fine Arts* SEP 2003 - MAY 2007

Graphic Design; Comic Illustration

# PERSONAL SKILLS

Communication

Teamwork

Creativity

Agility

Time Management